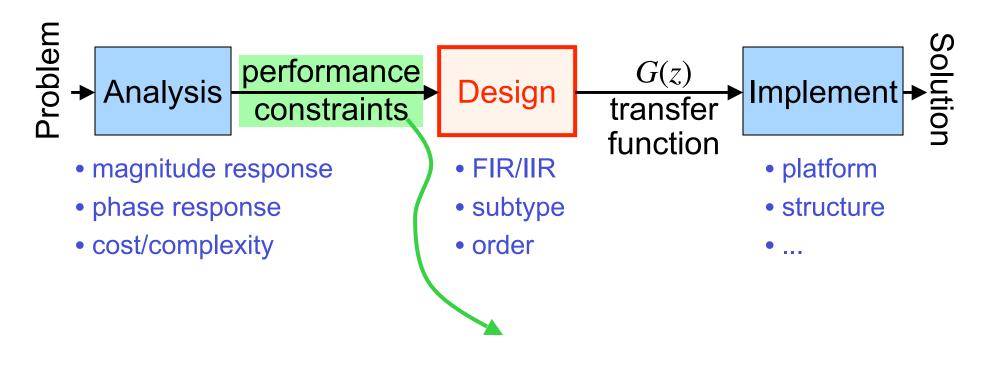
#### ELEN E4810: Digital Signal Processing Topic 8: Filter Design: IIR

- 1. Filter Design Specifications
- 2. Analog Filter Design
- 3. Digital Filters from Analog Prototypes



#### **1. Filter Design Specifications**

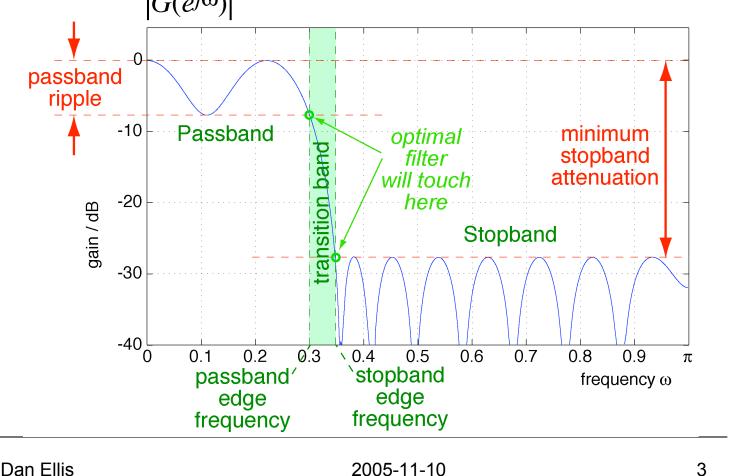
#### The filter design process:

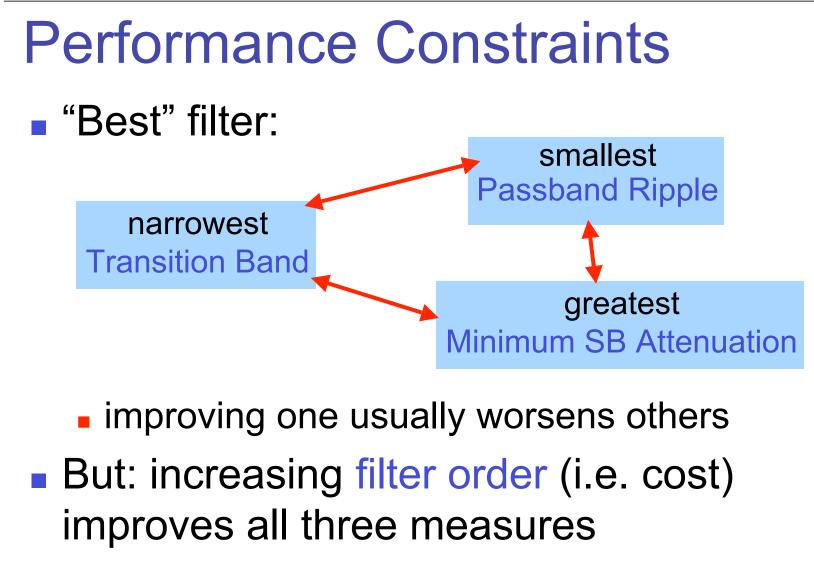




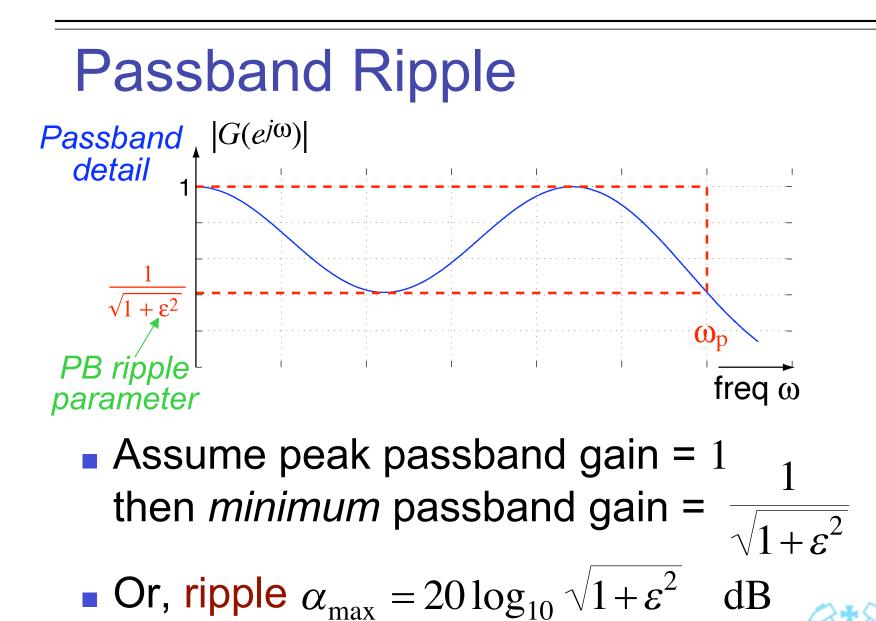
#### **Performance Constraints**

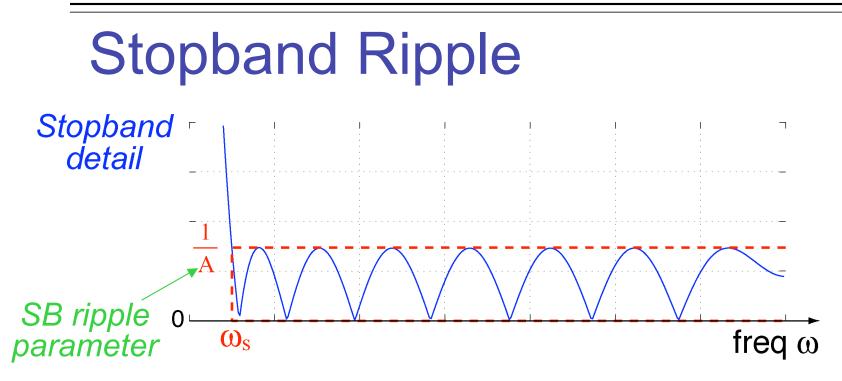
#### ... in terms of magnitude response: $|G(e^{j\omega})|$











- Peak passband gain is A× larger than peak stopband gain
- Hence, minimum stopband attenuation  $\alpha_s = -20 \log_{10} \frac{1}{A} = 20 \log_{10} A$  dB

# Filter Type Choice: FIR vs. IIR

- No feedback (just zeros)
- Always stable
- Can be linear phase
- BUT High order (20-2000)
  - Unrelated to continuoustime filtering

- Feedback (poles & zeros)
- May be unstable
- Difficult to control phase
- Typ. < 1/10th</li>
   order of FIR (4-20)
- Derive from analog prototype



## FIR vs. IIR

- If you care about computational cost
   → use low-complexity IIR
   (computation no object → Lin Phs FIR)
- If you care about phase response
   → use linear-phase FIR
  - (phase unimportant  $\rightarrow$  go with simple IIR)



# **IIR Filter Design**

- IIR filters are directly related to analog filters (continuous time)
  - via a mapping of H(s) (CT) to H(z) (DT) that preserves many properties
- Analog filter design is sophisticated
  - signal processing research since 1940s
- → Design IIR filters via *analog prototype* 
  - hence, need to learn some CT filter design



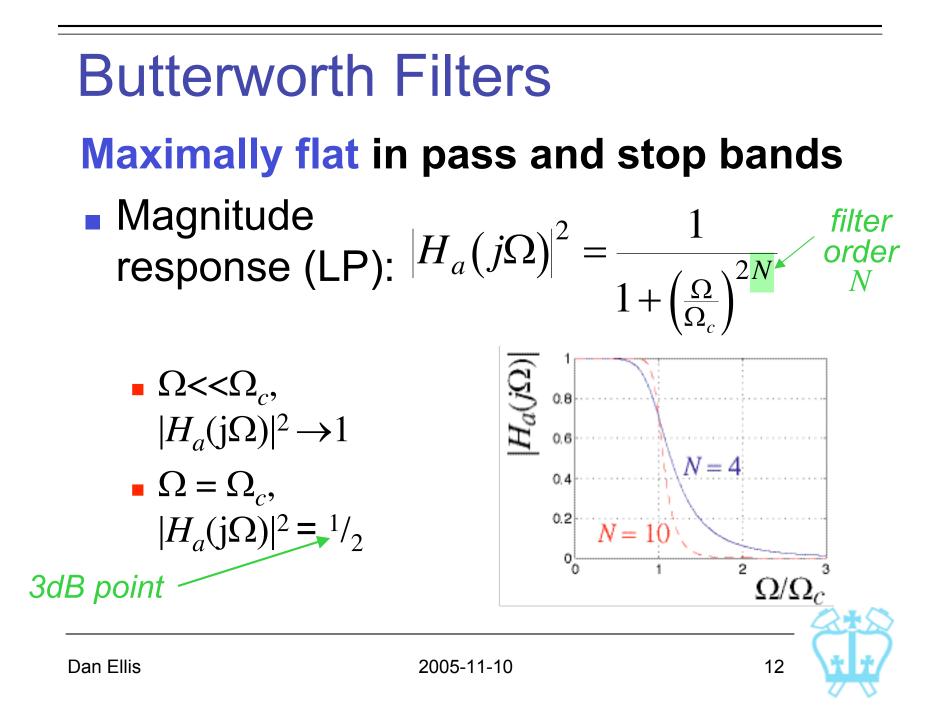
# 2. Analog Filter Design

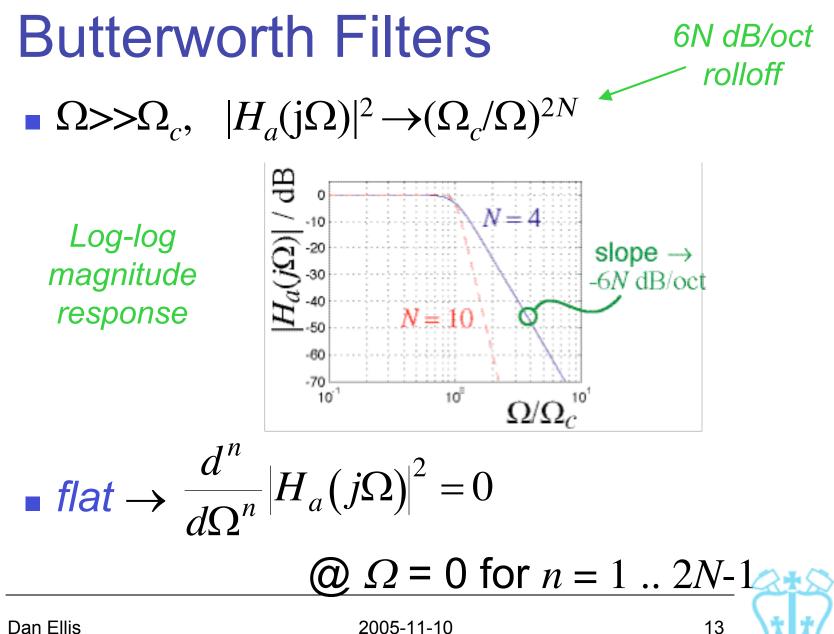
- Decades of analysis of transistor-based filters – sophisticated, well understood
- Basic choices:
  - ripples vs. flatness in stop and/or passband
  - $\blacksquare$  more ripples  $\rightarrow$  narrower transition band

Family	PB	SB
Butterworth	flat	flat
Chebyshev I	ripples	flat
Chebyshev II	flat	ripples
Elliptical	ripples	ripples



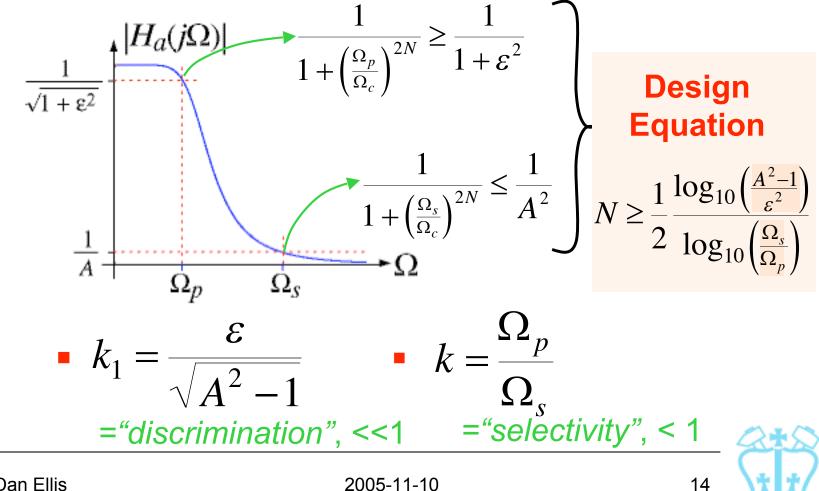
#### **CT Transfer Functions** Analog systems: s-transform (Laplace) Continuous-time Discrete-time $H_a(s) = \int h_a(t) e^{-st} dt$ $H_d(z) = \sum h_d[n] z^{-n}$ Transform $H_d(e^{j\omega})$ Frequency $H_a(j\Omega)$ response $AIm{z}$ $Im{s}$ ρjω jΩ Pole/zero $\operatorname{Re}\{z\}$ $\operatorname{Re}\{s\}$ diagram stable *s*-plane stable z-plane poles poles Dan Ellis 2005-11-10 11





#### **Butterworth Filters**

How to meet design specifications?





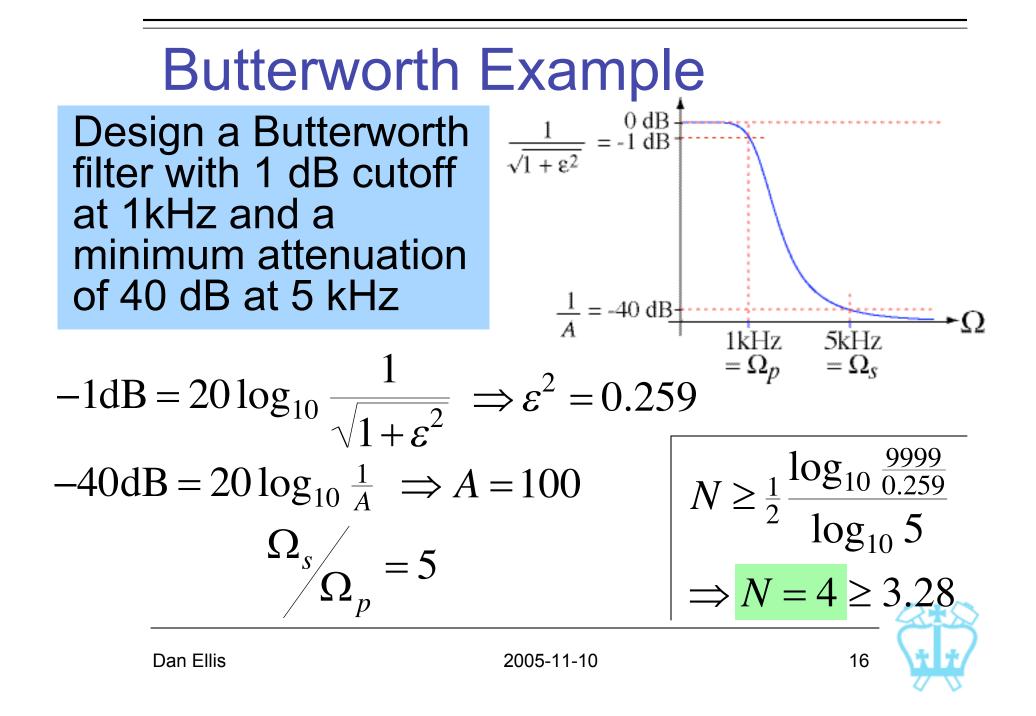
•  $|H_a(j\Omega)|^2 = \frac{1}{1 + (\frac{\Omega}{\Omega_c})^{2N}}$  but what is  $H_a(s)$ ?

Traditionally, look it up in a table

• calculate  $N \rightarrow$  normalized filter with  $\Omega_c = 1$ 

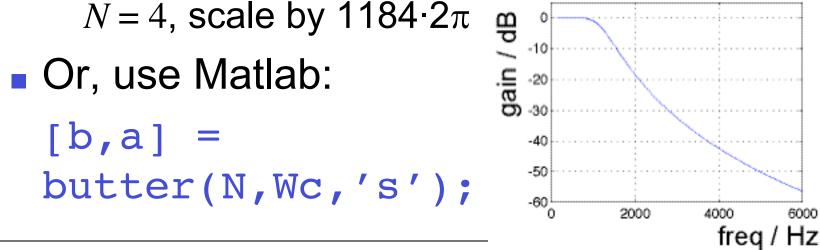
• scale all coefficients for desired  $\Omega_c$ 

In fact, 
$$H_a(s) = \frac{1}{\prod_i (s - p_i)}$$
  
where  $p_i = \Omega_c e^{j\pi \frac{N+2i-1}{2N}}$   $i = 1..N$ 



#### Butterworth Example

- Order N = 4 will satisfy constraints; What are  $\Omega_c$  and filter coefficients?
  - from a table,  $\Omega_{-1dB} = 0.845$  when  $\Omega_c = 1$  $\Rightarrow \Omega_c = 1000/0.845 = 1.184$  kHz
  - from a table, get normalized coefficients for



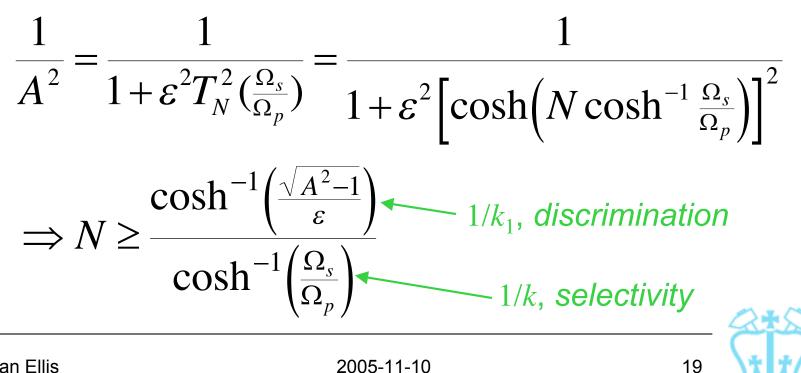
#### **Chebyshev I Filter**

■ Equiripple in passband (flat in stopband) → minimize maximum error

#### **Chebyshev I Filter**

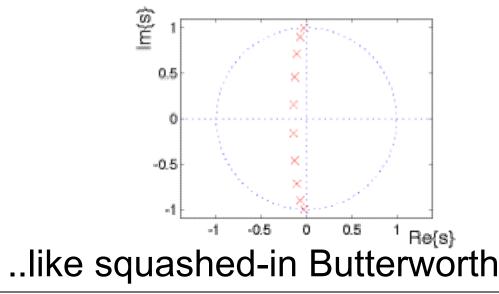
- Design procedure:
  - desired passband ripple  $\rightarrow \varepsilon$

• min. stopband atten.,  $\Omega_p$ ,  $\Omega_s \rightarrow N$ :



#### **Chebyshev I Filter**

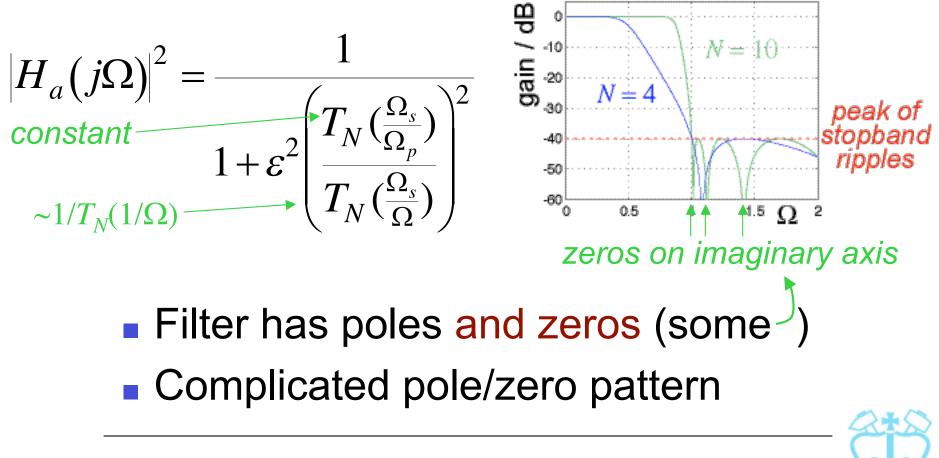
- What is  $H_a(s)$ ?
  - complicated, get from a table
  - or from Matlab cheby1(N,r,Wp,'s')
  - all-pole; can inspect them:





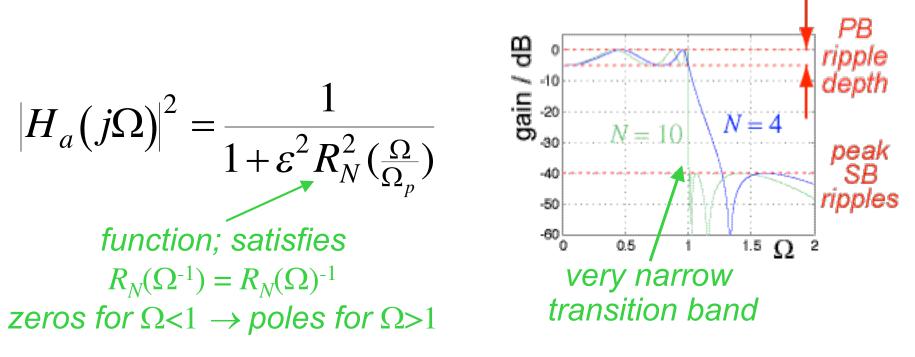
### Chebyshev II Filter

Flat in passband, equiripple in stopband

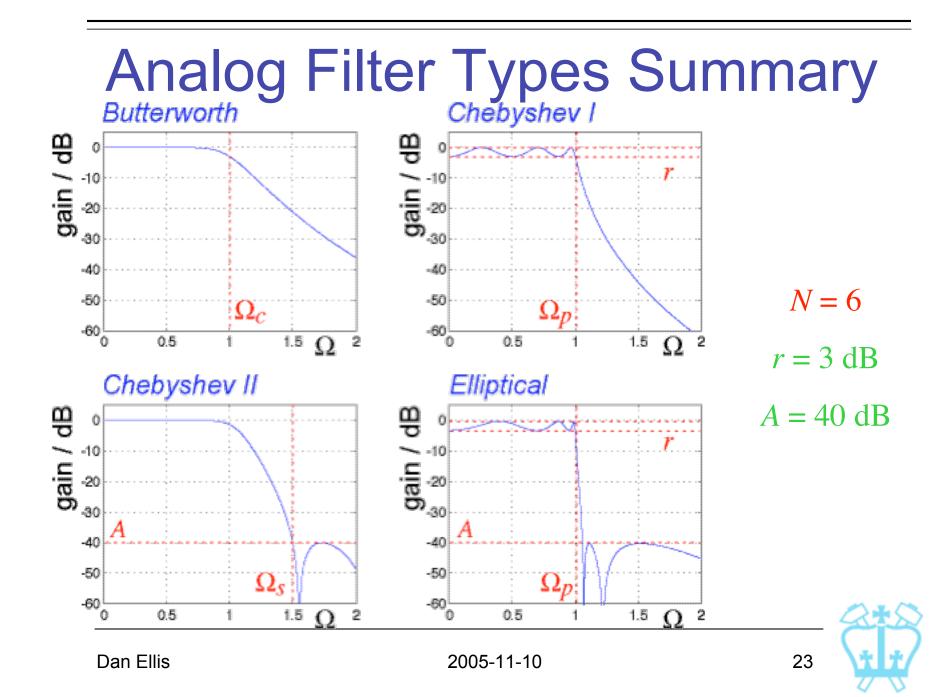


#### Elliptical (Cauer) Filters

Ripples in both passband and stopband



Complicated; not even closed form for N



# **Analog Filter Transformations**

All filters types shown as lowpass; other types (highpass, bandpass..) derived via transformations

• i.e. 
$$\hat{s} = F^{-1}(s)$$
  
*lowpass*  
*brototype*  $H_{LP}(s) \rightarrow H_D(\hat{s})$ 
*Desired alternate*  
*response; still a*  
*rational polynomial*

General mapping of s-plane BUT keep  $j\Omega \rightarrow j\Omega$ ; frequency response just 'shuffled'



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p

#### Lowpass-to-Highpass

Example transformation:

$$H_{HP}(\hat{s}) = H_{LP}(s)\Big|_{s=\frac{\Omega_p\hat{\Omega}_p}{\hat{s}}}$$

• take prototype  $H_{LP}(s)$  polynomial

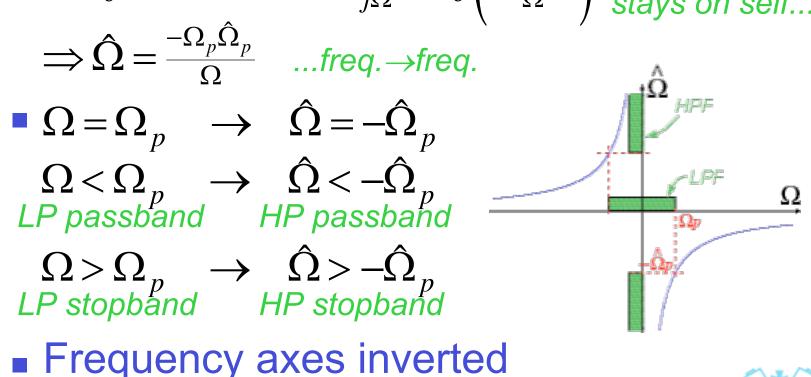
• replace s with  $\underline{\Omega_p \hat{\Omega}_p}$ 

 $\rightarrow$  new polynomial  $H_{HP}(s)$ 



#### Lowpass-to-Highpass

• What happens to frequency response?  $s = j\Omega \implies \hat{s} = \frac{\Omega_p \hat{\Omega}_p}{j\Omega} = j \left( \frac{-\Omega_p \hat{\Omega}_p}{\Omega} \right) \begin{array}{l} \text{imaginary axis} \\ \text{stays on self...} \end{array}$ 

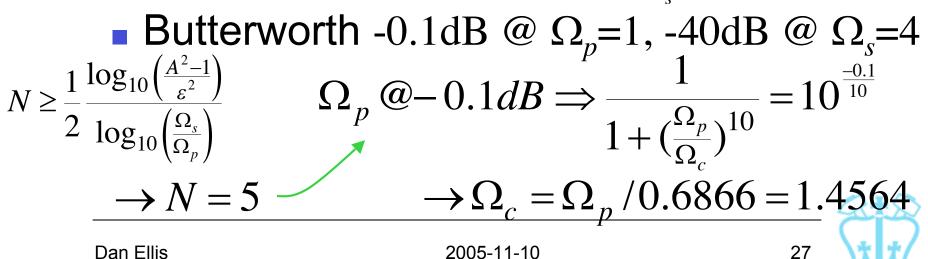




#### Transformation Example

Design a Butterworth highpass filter with PB edge -0.1dB @ 4 kHz ( $\hat{\Omega}_{p}$ ) and SB edge -40 dB @ 1 kHz ( $\Omega_s$ )

• Lowpass prototype: make 
$$\Omega_p = 1$$
  
 $\Rightarrow \Omega_s = (-) \frac{\Omega_p \hat{\Omega}_p}{\hat{\Omega}_s} = (-)4$ 

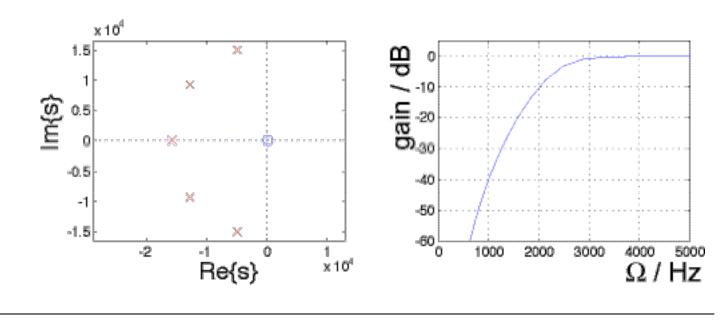


$$\begin{aligned} & \text{Transformation Example} \quad \prod_{c} \sum_{p \in S} \\ & \text{a. LPF proto has } p_{\ell} = \Omega_{c} e^{j\pi \frac{N+2\ell-1}{2N}} \\ & \Rightarrow H_{LP}(s) = \frac{\Omega_{c}^{N}}{\prod_{\ell=1}^{N} (s-p_{\ell})} \end{aligned}$$

$$& \text{Map to HPF: } H_{HP}(\hat{s}) = H_{LP}(s)|_{s} = \frac{\Omega_{p}^{\Omega_{p}}}{\hat{s}} \\ & \Rightarrow H_{HP}(\hat{s}) = \frac{\Omega_{c}^{N}}{\prod_{\ell=1}^{N} \left(\frac{\Omega_{p}\hat{\Omega}_{p}}{\hat{s}} - p_{\ell}\right)} = \frac{\Omega_{c}^{N}\hat{s}^{N} \stackrel{\text{veros}}{\otimes \hat{s} = 0}}{\prod_{\ell=1}^{N} \left(\Omega_{p}\hat{\Omega}_{p} - p_{\ell}\hat{s}\right)} \\ & \text{new poles @ } \hat{s} = \Omega_{p}\hat{\Omega}_{p}/p_{l} \end{aligned}$$

#### **Transformation Example**

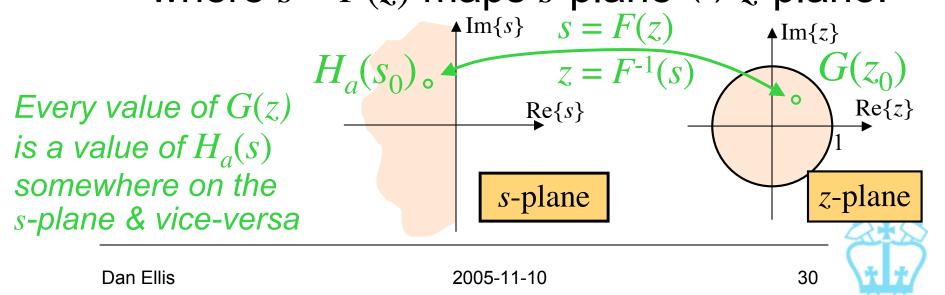
In Matlab: [N,Wc]=buttord(1,4,0.1,40,'s'); [B,A] = butter(N, Wc, 's'); [n,d] = lp2hp(B,A,2\*pi\*4000);



Dan Ellis

#### **3**. Analog Protos $\rightarrow$ IIR Filters

- Can we map high-performance CT filters to DT domain?
- Approach: transformation  $H_a(s) \rightarrow G(z)$ i.e.  $G(z) = H_a(s)|_{s=F(z)}$ where s = F(z) maps *s*-plane  $\leftrightarrow z$ -plane:

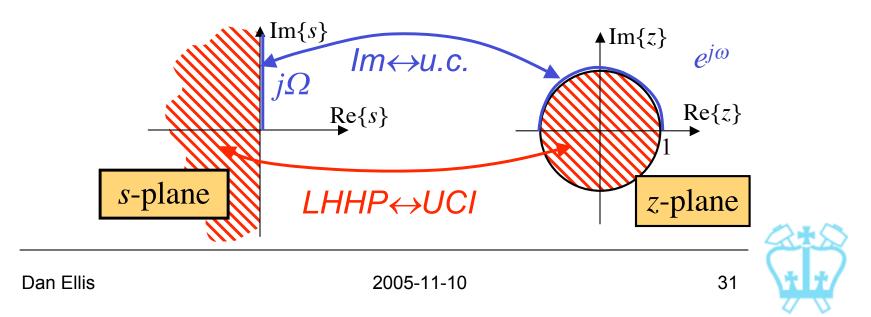


#### CT to DT Transformation

• Desired properties for s = F(z):

• *s*-plane  $j\Omega$  axis  $\leftrightarrow z$ -plane unit circle

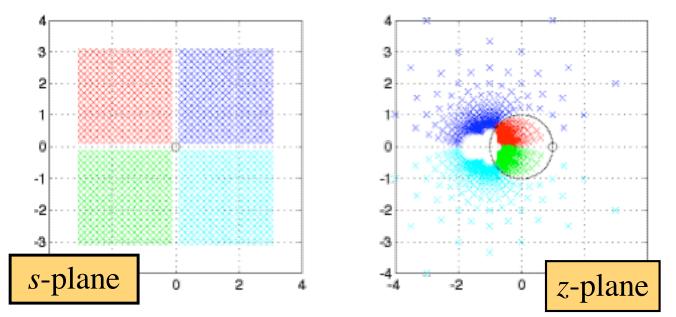
- $\rightarrow$  preserves frequency response values
- s-plane LHHP ↔ z-plane unit circle interior
   → preserves stability of poles



**Bilinear Transformation**  $s = \frac{1-z^{-1}}{1+z^{-1}}$  Bilinear Transform Solution: • Hence inverse:  $z = \frac{1+s}{1-s}$  unique, 1:1 mapping • Freq. axis?  $s = j\Omega \rightarrow z = \frac{1+j\Omega}{1-j\Omega}$  on unit circle Poles?  $s = \sigma + j\Omega \rightarrow z = \frac{(1+\sigma)+j\Omega}{(1-\sigma)-j\Omega}$   $\Rightarrow |z|^{2} = \frac{1+2\sigma+\sigma^{2}+\Omega^{2}}{1-2\sigma+\sigma^{2}+\Omega^{2}} \qquad \sigma < 0$   $\leftrightarrow |z| < 1$ 32 Dan Ellis 2005-11-10

#### **Bilinear Transformation**

How can entire half-plane fit inside u.c.?



#### Highly nonuniform warping!



#### **Bilinear Transformation**

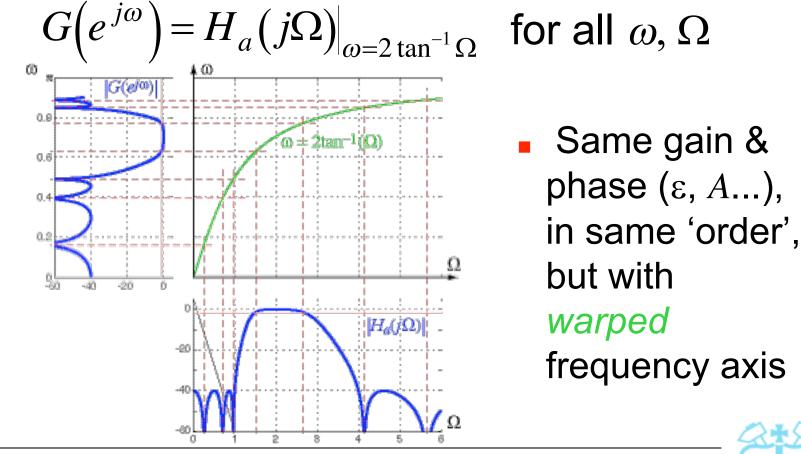
• What is CT $\leftrightarrow$ DT freq. relation  $\Omega \leftrightarrow \omega$ ?

$$z = e^{j\omega} \implies s = \frac{1 - e^{-j\omega}}{1 + e^{-j\omega}} = \frac{2j\sin\omega/2}{2\cos\omega/2} = j\tan\frac{\omega}{2}$$
  
i.e. 
$$\Omega = \tan\left(\frac{\omega}{2}\right)$$
$$\omega = 2\tan^{-1}\Omega$$

*infinite* range of CT frequency -∞ < Ω < ∞ maps to *finite* DT freq. range -π < ω < π</li>
 nonlinear; d/dωΩ→∞ as ω→π

#### **Frequency Warping**

Bilinear transform makes



## Design Procedure

Obtain DT filter specs:

• general form (LP, HP...),  $\omega_p, \omega_s, \frac{1}{\sqrt{1+\epsilon^2}}, \frac{1}{A}$ 

$$\Omega_p = \tan \frac{\omega_p}{2} \quad \Omega_s = \tan \frac{\omega_s}{2}$$

Oldstyle Design analog filter for \$\Omega\_p, \Omega\_s, \frac{1}{\sqrt{1+\varepsilon^2}}, \frac{1}{A}\$
 \$\omega H\_a(s)\$, CT filter polynomial

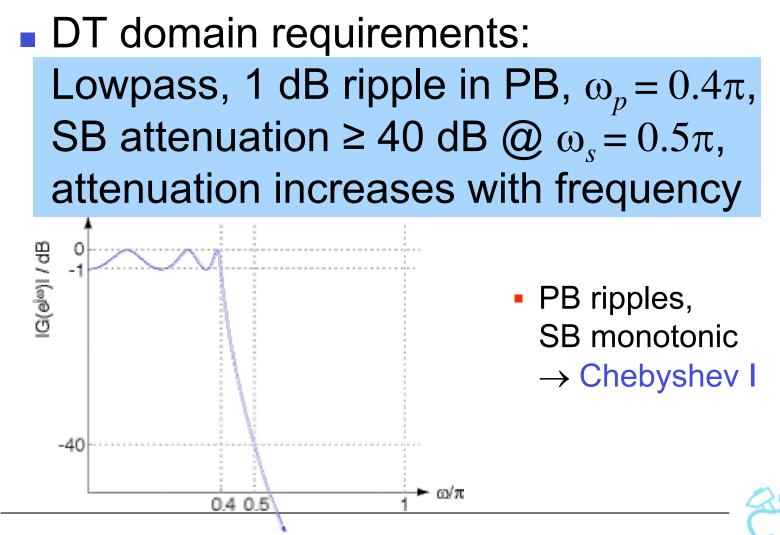
• Convert to DT domain:  $G(z) = H_a(s)|_{s=\frac{1-z^{-1}}{1+z^{-1}}}$ 

•  $\rightarrow G(z)$ , rational polynomial in z

Implement digital filter!



#### **Bilinear Transform Example**



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# **Bilinear Transform Example**

Warp to CT domain:  $\Omega_{p} = \tan \frac{\omega_{p}}{2} = \tan 0.2\pi = 0.7265 \text{ rad/sec}$  $\Omega_s = \tan \frac{\omega_s}{2} = \tan 0.25\pi = 1.0$  rad/sec Magnitude specs: 1 dB PB ripple  $\Rightarrow \frac{1}{\sqrt{1+e^2}} = 10^{-1/20} = 0.8913 \Rightarrow \varepsilon = 0.5087$ 40 dB SB atten.  $\Rightarrow \frac{1}{A} = 10^{-40/20} = 0.01 \Rightarrow A = 100$ 

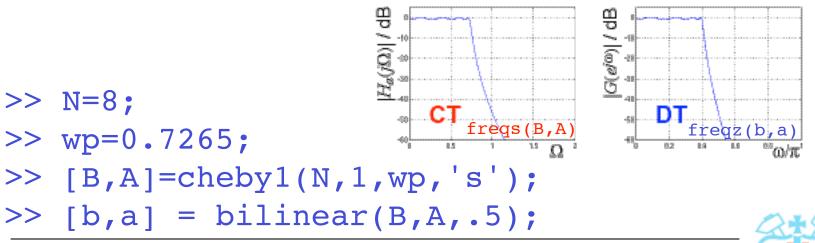


### **Bilinear Transform Example**

Chebyshev I design criteria:

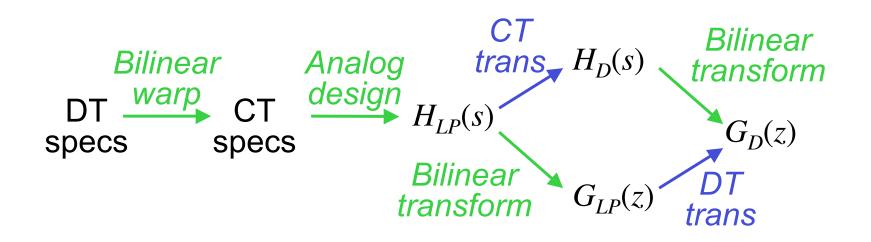
 $N \ge \frac{\cosh^{-1}\left(\frac{\sqrt{A^2 - 1}}{\varepsilon}\right)}{\cosh^{-1}\left(\frac{\Omega_s}{\Omega_p}\right)} = 7.09 \quad \text{i.e. need } N = 8$ 

Design analog filter, map to DT, check:



#### **Other Filter Shapes**

- Example was IIR LPF from LP prototype
- For other shapes (HPF, bandpass,...):



#### • Transform LP $\rightarrow$ X in CT or DT domain...

#### **DT Spectral Transformations**

Same idea as CT LPF $\rightarrow$ HPF mapping, but in *z*-domain:

$$G_D(\hat{z}) = G_L(z)\Big|_{z=F(\hat{z})} = G_L(F(\hat{z}))$$

• To behave well,  $z = F(\hat{z})$  should:

■ map u.c.  $\rightarrow$  u.c. (preserve  $G(e^{j\omega})$  values)

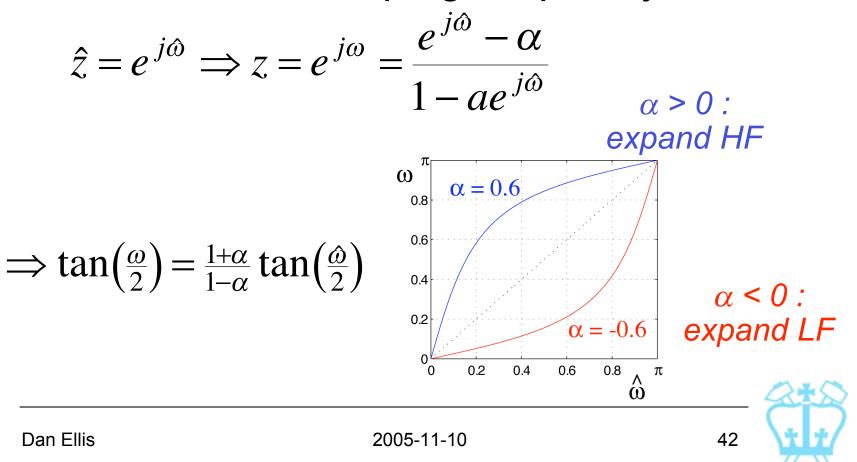
• map u.c. interior  $\rightarrow$  u.c. interior (stability)

• i.e. 
$$|F(\hat{z})| = 1 \leftrightarrow |\hat{z}| = 1$$
  $|F(\hat{z})| < 1 \leftrightarrow |\hat{z}| < 1$ 

• in fact,  $F(\hat{z})$  matches the definition of an allpass filter ... replace delays with  $F(\hat{z})^{-1}$ 

#### **DT Frequency Warping**

Simplest mapping  $z = F(\hat{z}) = \frac{\hat{z} - \alpha}{1 - \alpha \hat{z}}$ has effect of warping frequency axis:



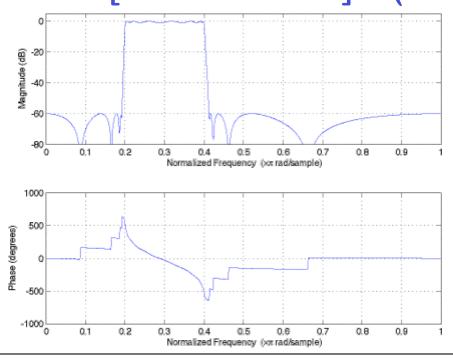
## Another Design Example

- Spec:
  - Bandpass, from 800-1600 Hz (SR = 8kHz)
  - Ripple = 1dB, min. stopband atten. = 60 dB
  - 8th order, best transition band
- Use elliptical for best performance
- Full design path:
  - design analog LPF prototype
  - analog LPF  $\rightarrow$  BPF
  - CT BPF  $\rightarrow$  DT BPF (Bilinear)



#### Another Design Example

Or, do it all in one step in Matlab:



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